

Decentralized Intelligent Multi-party Competitive Aggregation Framework for Electricity Prosumers

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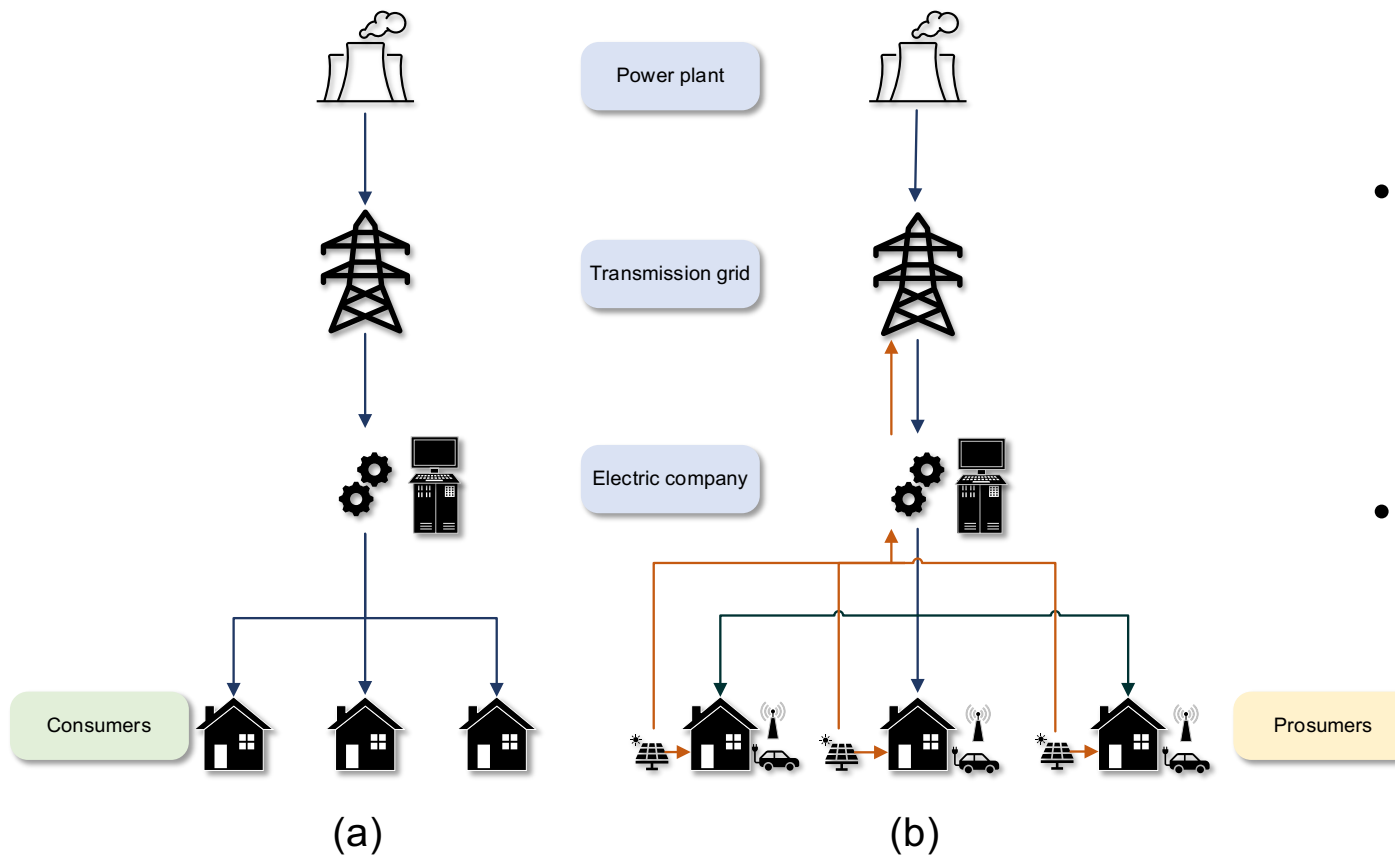
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The one-liner

We designed a privacy-preserving market where multiple aggregators and prosumers reach a unique equilibrium, solved decentrally with linear convergent graph-consensus ADMM.

Why this matters



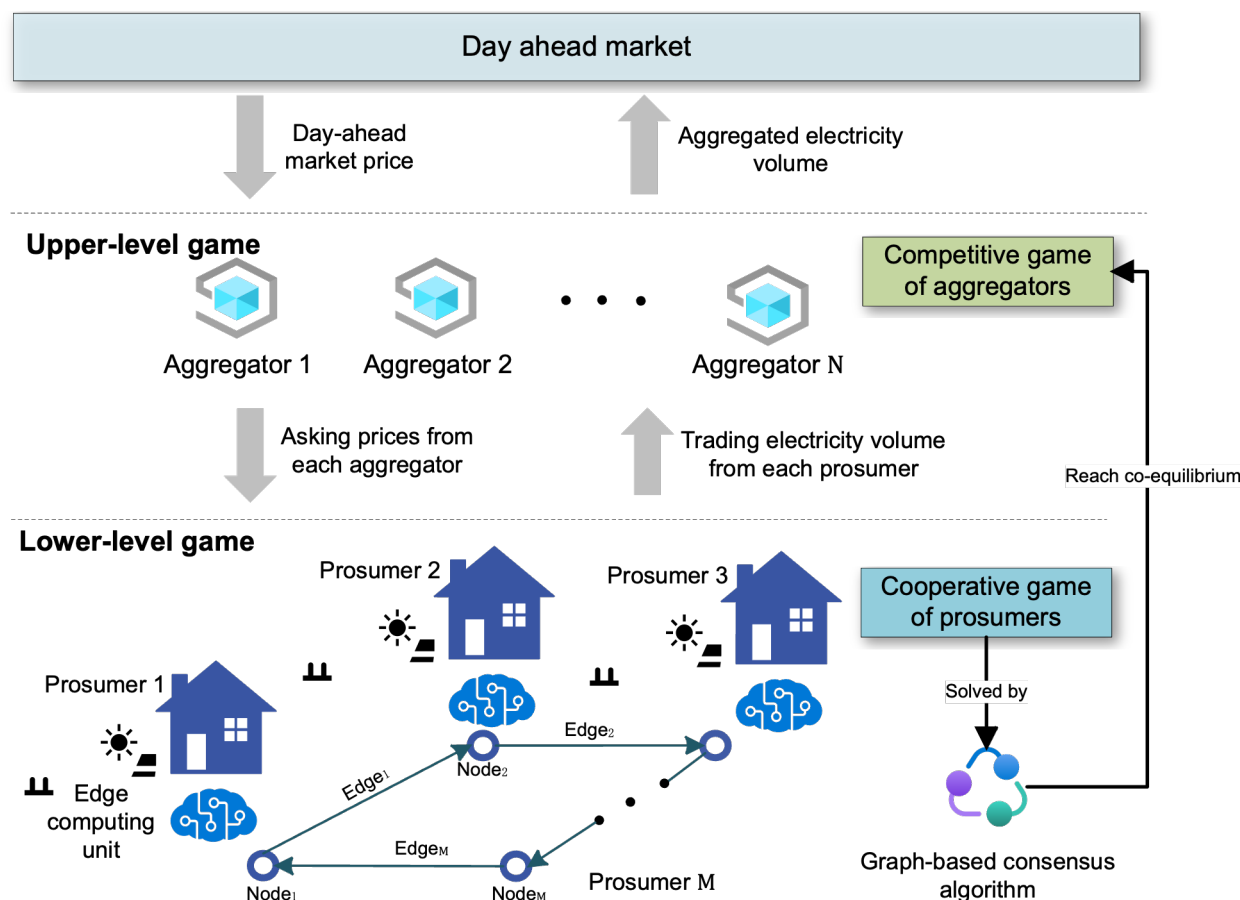
- Distributed energy resources broke the conventional playbook
- Consumers have become prosumers: actively producing, consuming, and trading energy
- This creates additional complexity for grid management

Research question

- Prosumers would like to trade excess electricity, but...
- Electricity market have entry requirement -> aggregator
- Existing literature builds on single aggregator structure, but what if...?
- There are multiple aggregators in a local market?

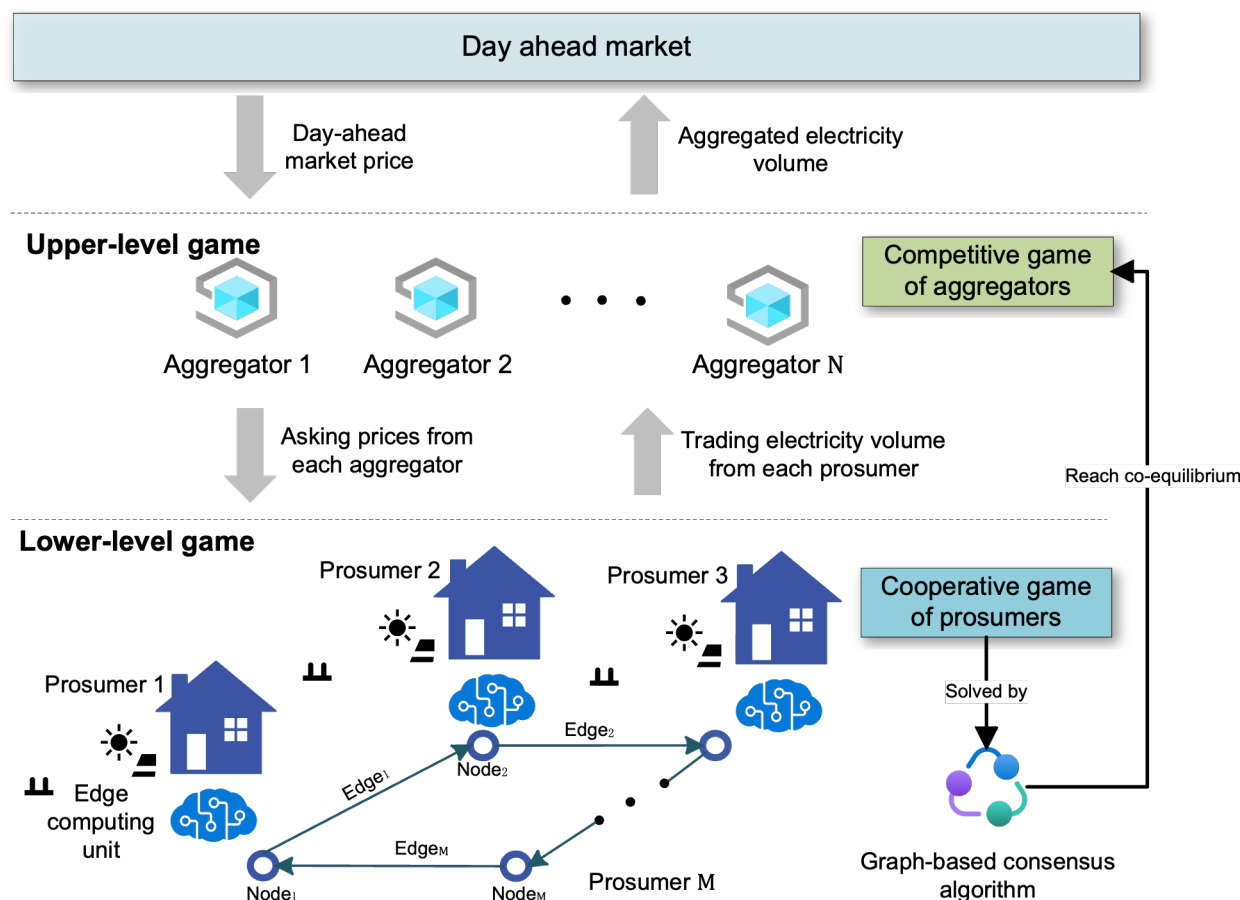
How can we efficiently manage the market competition between many prosumers and multiple aggregators in this new, decentralised landscape?

Bi-level market model



- Market as a game: Multi-leader-multi-follower game
- Multi-party competition of aggregators
- Decentralised architecture

Bi-level market model



- Key challenge on **existence** and **uniqueness** of game solution

↓ Proved through

- Lipschitz gradient continuity
- Tyler expansion of payoff function
- Variational inequality

To solve the equilibrium

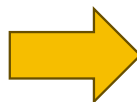
- Modified alternating direction method of multipliers

$$\min f(x) + g(z)$$

$$s.t. Ax + Bz = c$$

$$F_i(x) \leq 0 \quad i = 1, 2, \dots, p$$

$$G_i(z) \leq 0 \quad i = 1, 2, \dots, q$$

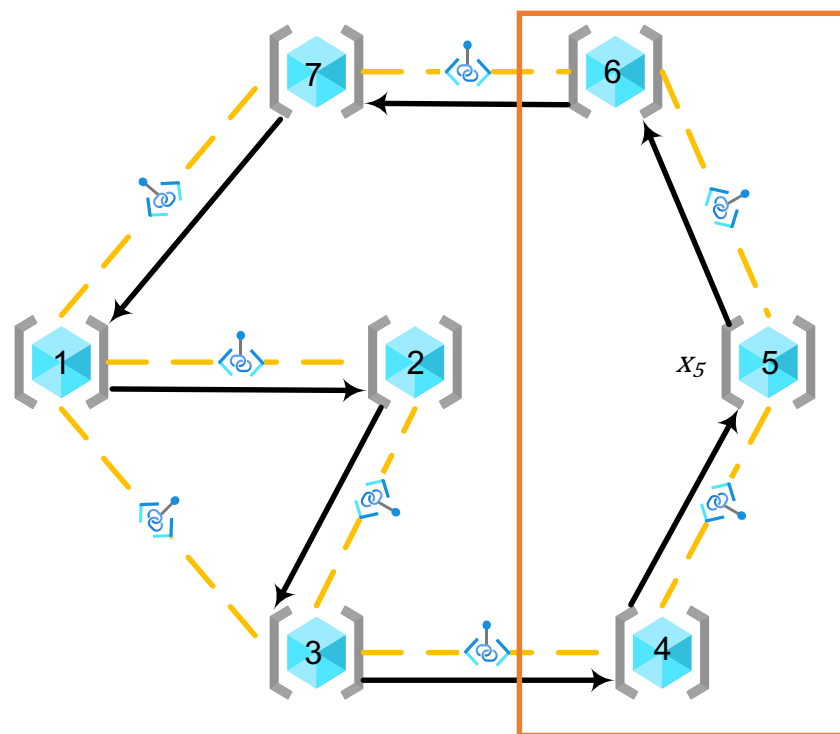


- Augmented Lagrangian functions
- Lyapunov function equivalent

$$V^k = \frac{1}{\rho} \|\mu_x^* - \mu_x^k\|^2 + \frac{1}{\rho} \|\mu_z^* - \mu_z^k\|^2 + \frac{1}{\rho} \|\lambda^* - \lambda^k\|^2 + \rho \|Bz^{k+1} - Bz\|^2,$$

- Strictly decreasing

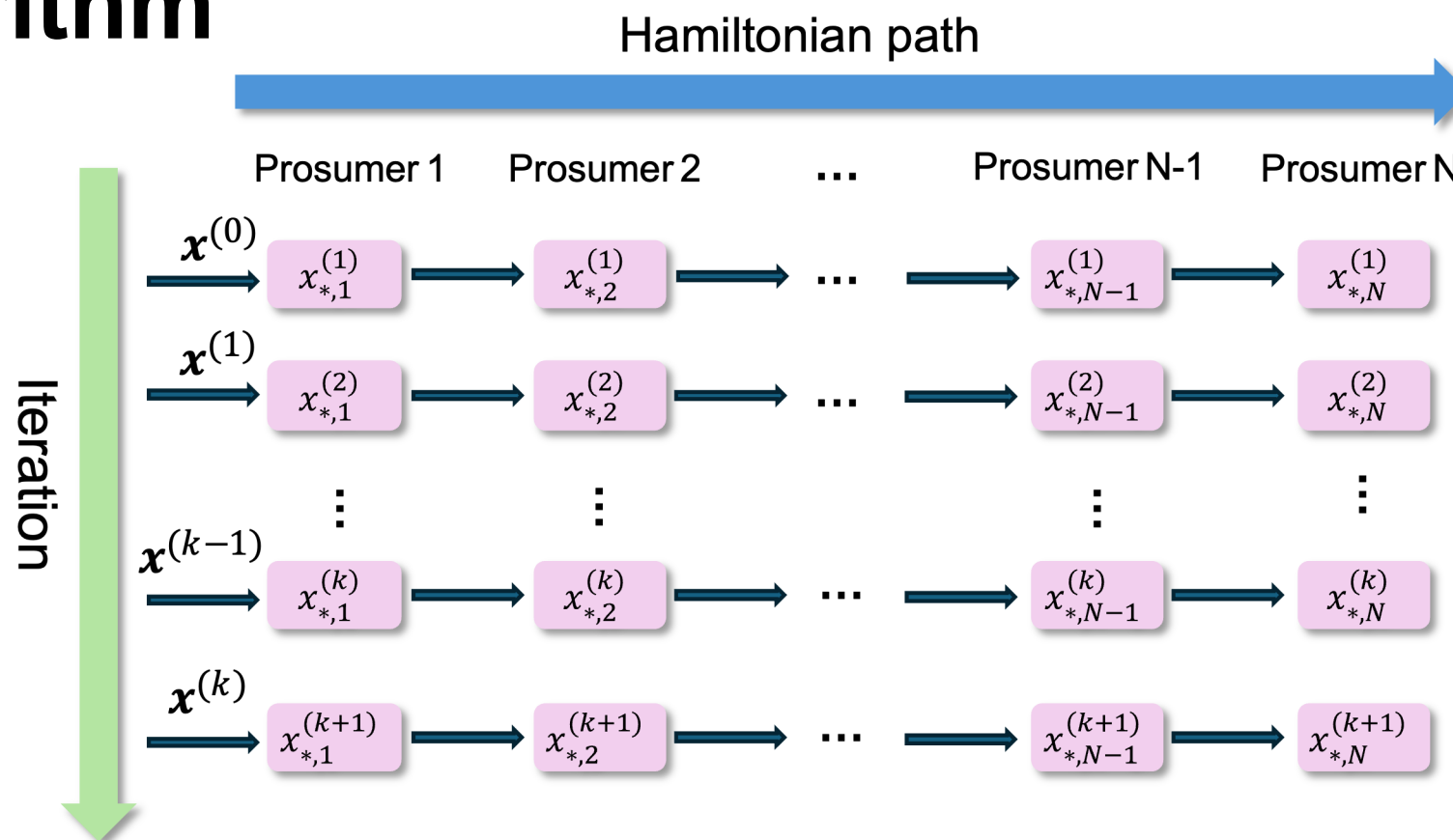
Graph-based consensus algorithm



A sub-graph

- Each agent only communicate with its direct neighbours
- The communication forms a sub-graph that will update the decision matrix
- Hamiltonian path – the shortest path to iterate entire graph

Graph-based consensus algorithm



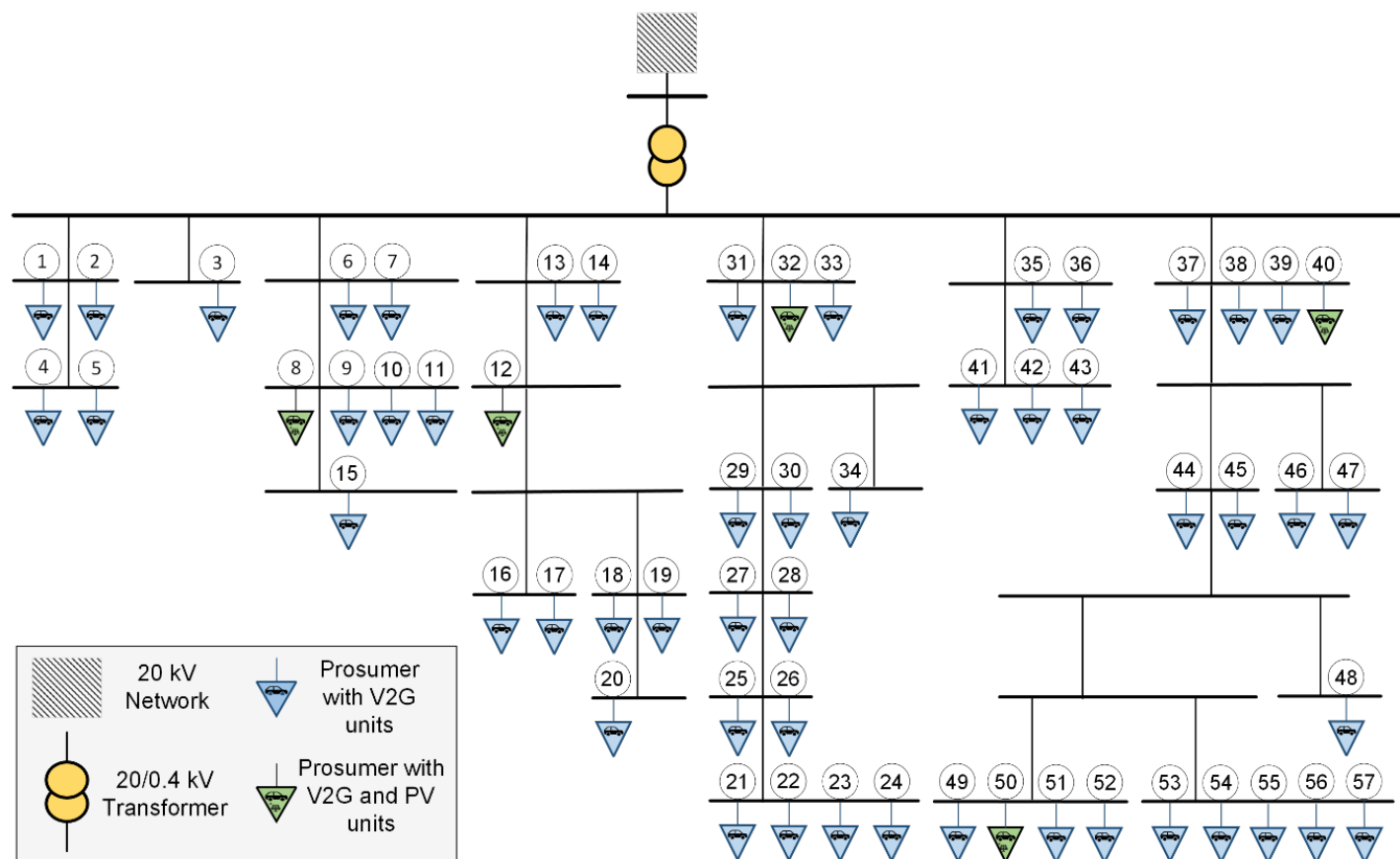
Theoretical guarantee

✓ **Unique Market Equilibrium:** We proved that there is one single, unique solution that the market will converge to, ensuring predictability and stability.

✓ **Convergence Guarantee:** The algorithm is mathematically proven to always reach a stable solution.

✓ **Linear Convergence Rate:** It finds this solution quickly and efficiently.

Case study set up

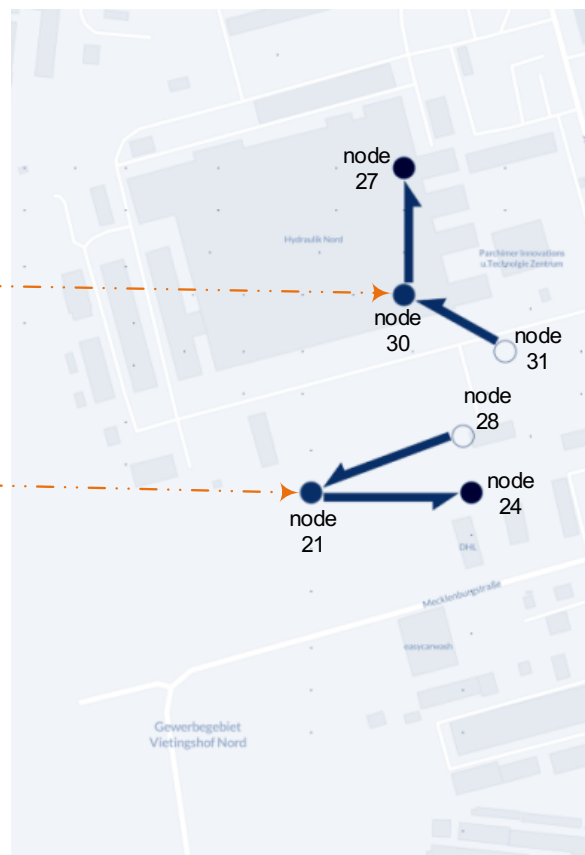


- EU distribution grid dataset
- V2G from EV batteries

Results



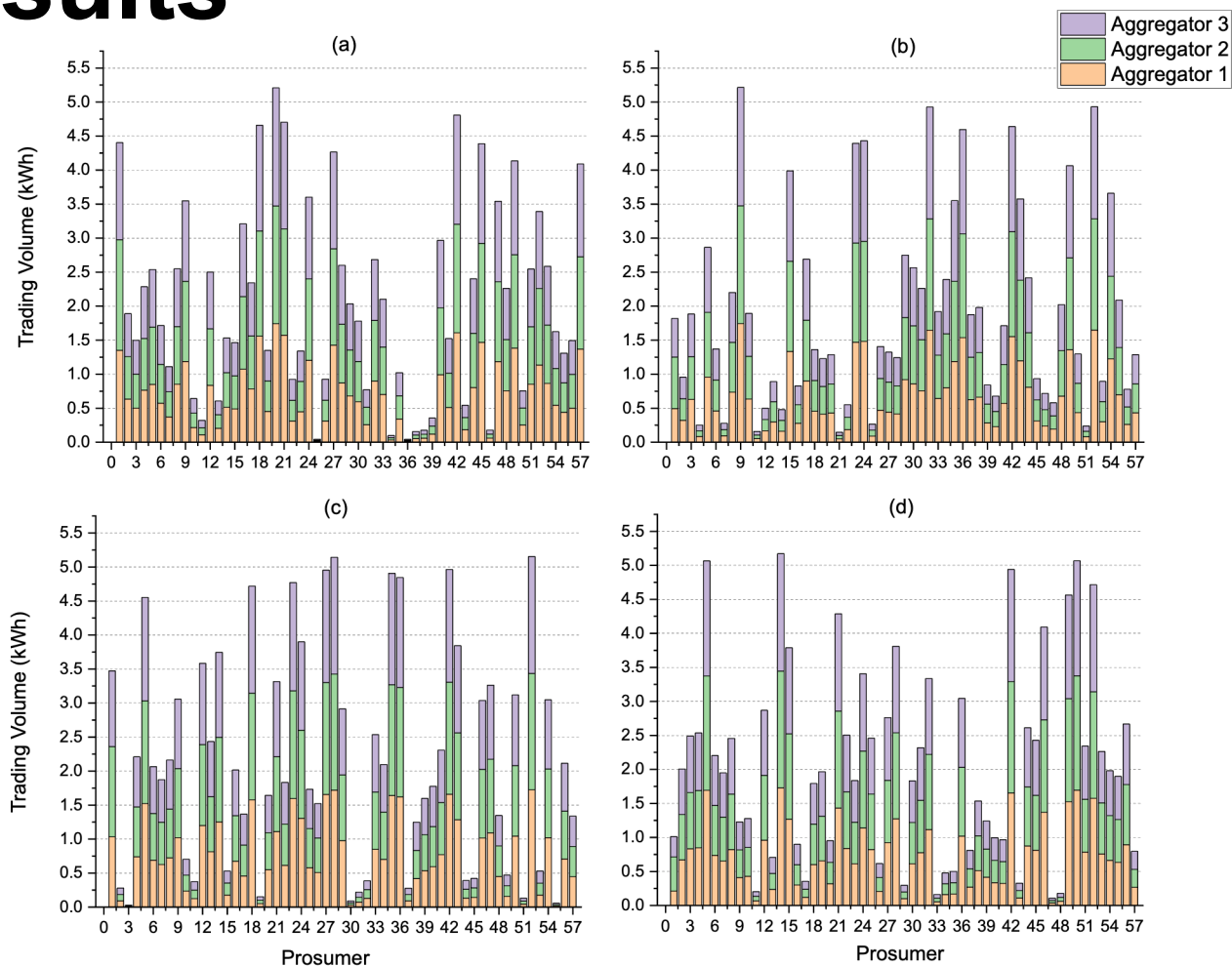
(a)



(b)

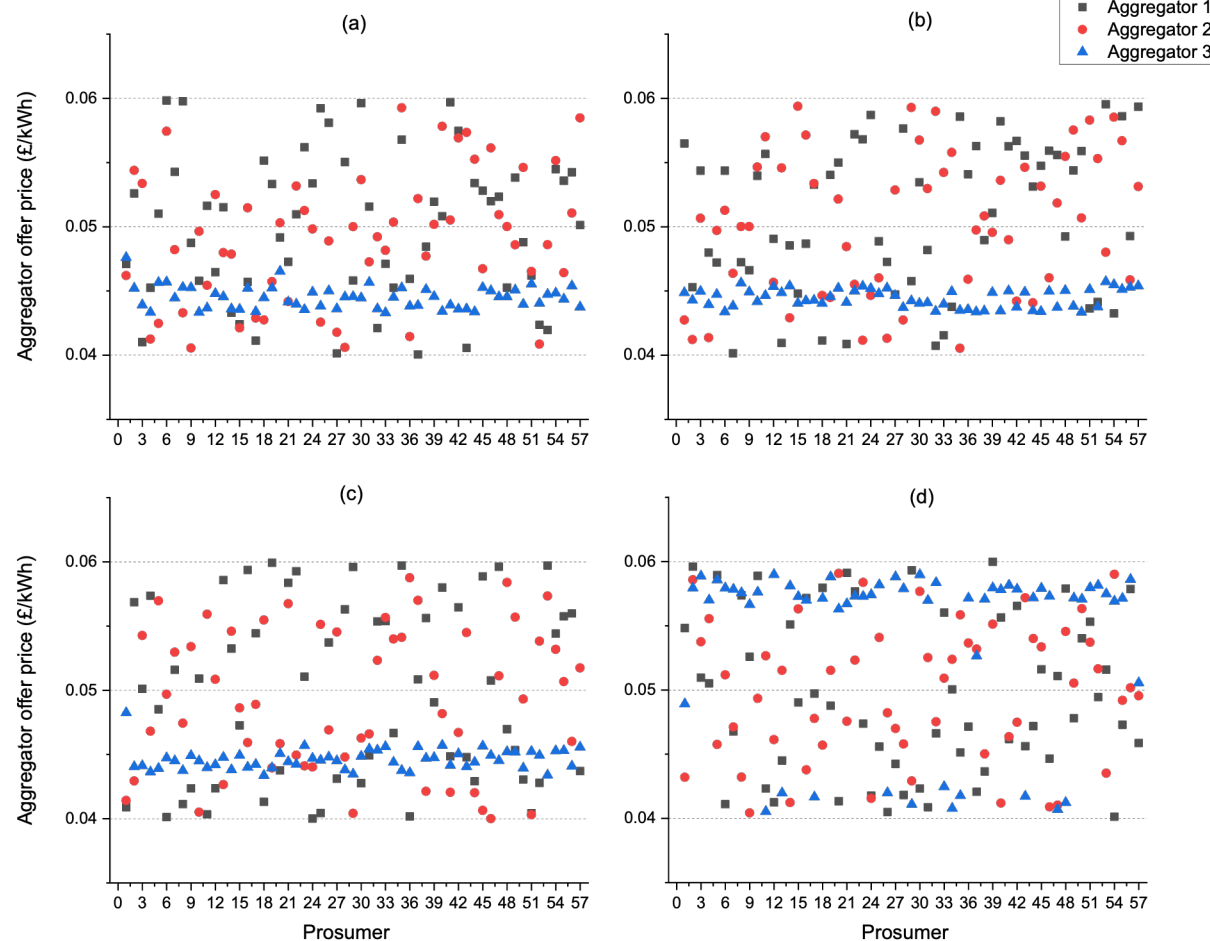
- Front-end web
- Information flow in the network graph

Results



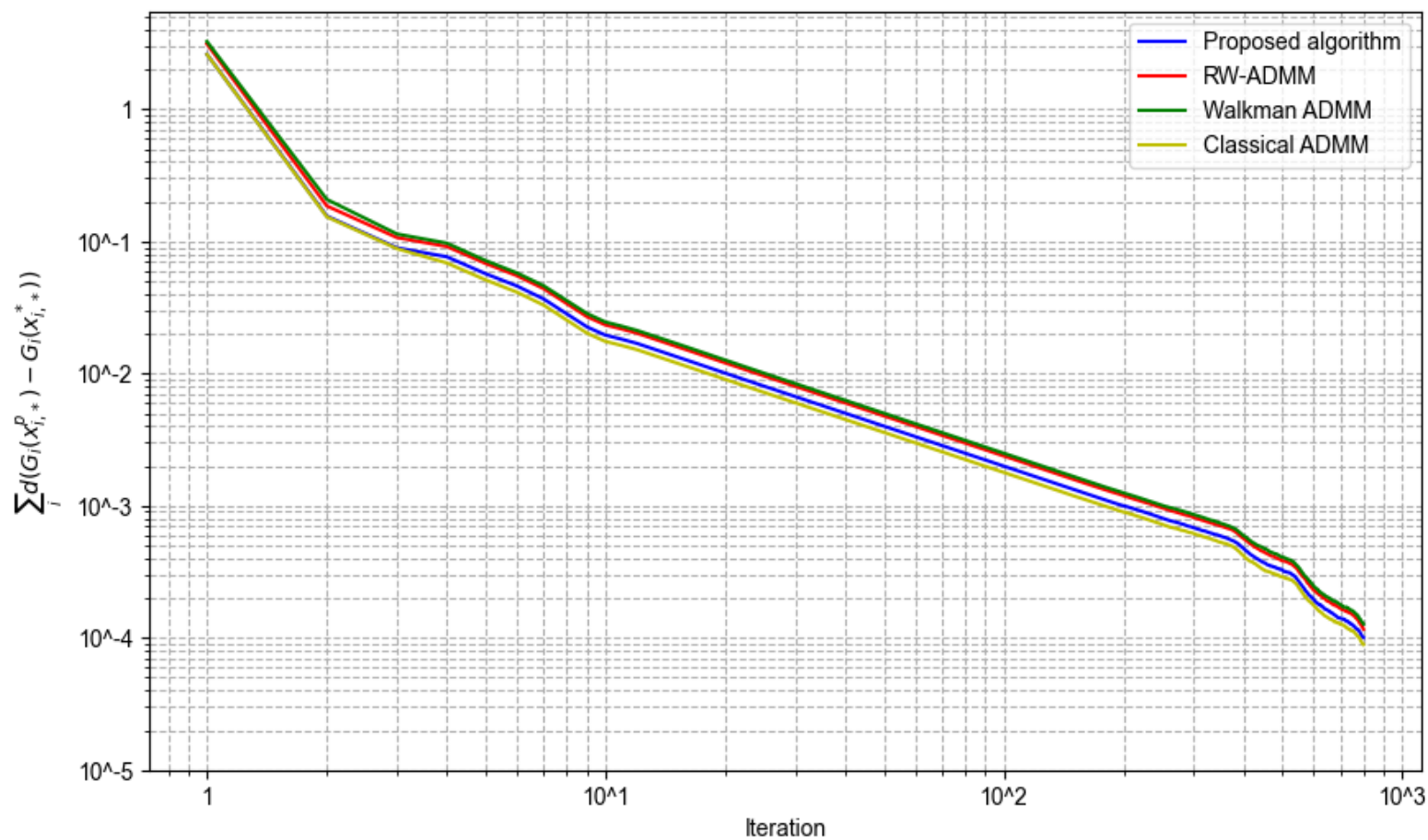
- Aggregated volume of prosumers – results of lower level game
- Volume variation

Results



- Upper-level game results
- Profits made for aggregators

Benchmarking



Conclusion

- We proposed a decentralised multi-part competitive framework for aggregator – prosumer market
- Developed a graph-based consensus algorithm with linear convergence rate
- Validates the proposed framework and algorithm with EU distribution grid dataset

Thank you